



## TFT LCD Approval Specification

# MODEL NO.: N156B6-L06

Customer : HP

Approved by : \_\_\_\_\_

Note :

| 核准時間                   | 部門          | 審核                                  | 角色       | 投票     |
|------------------------|-------------|-------------------------------------|----------|--------|
| 2009-06-01<br>12:05:05 | NB<br>產品管理處 | <div>徐<br/>2009.06.01<br/>凡 琇</div> | Director | Accept |

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**CHI MEI**  
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Model No.: N156B6-L06**Approval****REVISION HISTORY**

| Version  | Date         | Page<br>(New) | Section | Description                                              |
|----------|--------------|---------------|---------|----------------------------------------------------------|
| Ver. 3.0 | May.22, 2009 | All           | All     | Approval spec 3.0 was first issued for N156B6-L06 for HP |



## 1. GENERAL DESCRIPTION

### 1.1 OVERVIEW

N156B6-L06 is a 15.6" (15.547" diagonal) TFT Liquid Crystal Display module with LED Backlight unit and 40 pins LVDS interface. This module supports 1366 x 768 HD mode and can display 262,144 colors. The optimum viewing angle is at 6 o'clock direction.

### 1.2 FEATURES

- HD (1366 x 768 pixels) resolution
- 3.3V LVDS (Low Voltage Differential Signaling) interface with 1 pixel/clock
- WLED

### 1.3 APPLICATION

- TFT LCD Notebook

### 1.4 GENERAL SPECIFICATIONS

| Item               | Specification                                | Unit  | Note |
|--------------------|----------------------------------------------|-------|------|
| Active Area        | 344.232 (H) x 193.536 (V) (15.547" diagonal) | mm    | (1)  |
| Bezel Opening Area | 348.43 (H) x 197.74 (V)                      | mm    |      |
| Driver Element     | a-si TFT active matrix                       | -     | -    |
| Pixel Number       | 1366 x R.G.B. x 768                          | pixel | -    |
| Pixel Pitch        | 0.252 (H) x 0.252 (V)                        | mm    | -    |
| Pixel Arrangement  | RGB vertical stripe                          | -     | -    |
| Display Colors     | 262,144                                      | color | -    |
| Transmissive Mode  | Normally white                               | -     | -    |
| Surface Treatment  | Hard coating (3H), Glare                     | -     | -    |

### 1.5 MECHANICAL SPECIFICATIONS

| Item        |               | Min.  | Typ.  | Max.  | Unit | Note |
|-------------|---------------|-------|-------|-------|------|------|
| Module Size | Horizontal(H) | 358.8 | 359.3 | 359.8 | mm   | (1)  |
|             | Vertical(V)   | 209   | 209.5 | 210   | mm   |      |
|             | Thickness(T)  | -     | 5.2   | 5.5   | mm   |      |
| Weight      |               | ---   | 430   | 445   | g    | -    |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

## 2. ABSOLUTE MAXIMUM RATINGS

### 2.1 ABSOLUTE RATINGS OF ENVIRONMENT

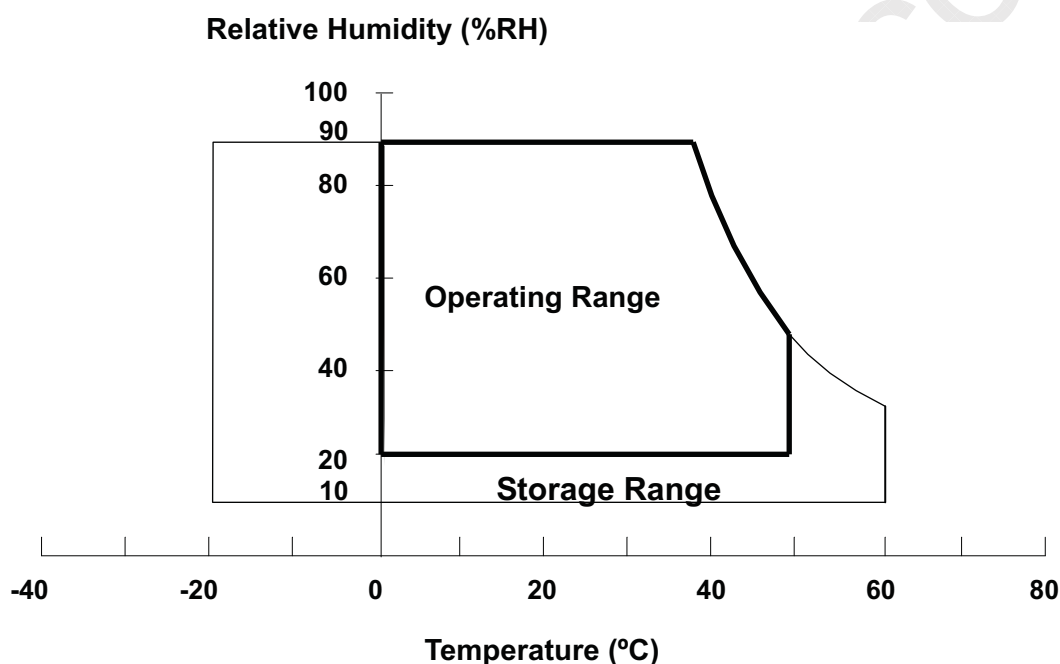
| Item                          | Symbol           | Value |       | Unit | Note     |
|-------------------------------|------------------|-------|-------|------|----------|
|                               |                  | Min.  | Max.  |      |          |
| Storage Temperature           | T <sub>ST</sub>  | -20   | +60   | °C   | (1)      |
| Operating Ambient Temperature | T <sub>OP</sub>  | 0     | +50   | °C   | (1), (2) |
| Shock (Non-Operating)         | S <sub>NOP</sub> | -     | 220/2 | G/ms | (3), (5) |
| Vibration (Non-Operating)     | V <sub>NOP</sub> | -     | 1.5   | G    | (4), (5) |

Note (1) (a) 90 %RH Max. (Ta ≤ 40 °C).

(b) Wet-bulb temperature should be 39 °C Max. (Ta > 40 °C).

(c) No condensation.

Note (2) The temperature of panel surface should be 0 °C min. and 60 °C max.

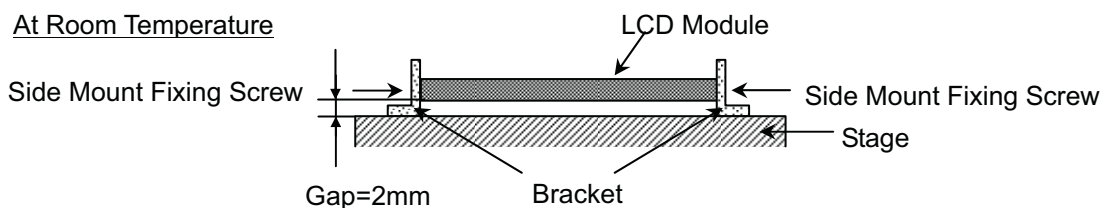


Note (3) 1 time for ± X, ± Y, ± Z. for Condition (220G / 2ms) is half Sine Wave,.

Note (4) 10~500 Hz, 0.5hr/cycle 1cycle for X,Y,Z

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.

The fixing condition is shown as below:



## 2.2 ELECTRICAL ABSOLUTE RATINGS

### 2.2.1 TFT LCD MODULE

| Item                 | Symbol          | Value |                      | Unit | Note |
|----------------------|-----------------|-------|----------------------|------|------|
|                      |                 | Min.  | Max.                 |      |      |
| Power Supply Voltage | V <sub>CC</sub> | -0.3  | +4.0                 | V    | (1)  |
| Logic Input Voltage  | V <sub>IN</sub> | -0.3  | V <sub>CC</sub> +0.3 | V    |      |

### 2.2.2 BACKLIGHT UNIT

| Item                               | Symbol         | Value |      | Unit | Note     |
|------------------------------------|----------------|-------|------|------|----------|
|                                    |                | Min.  | Max. |      |          |
| LED Light Bar Power Supply Voltage | V <sub>L</sub> | -40   | 28   | V    | (1), (2) |
| LED Light Bar Power Supply Current | I <sub>L</sub> | 0     | 150  | mA   |          |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) Specified values are for LED (Refer to 3.2 for further information).

### 3. ELECTRICAL CHARACTERISTICS

#### 3.1 TFT LCD MODULE

 $T_a = 25 \pm 2^\circ\text{C}$ 

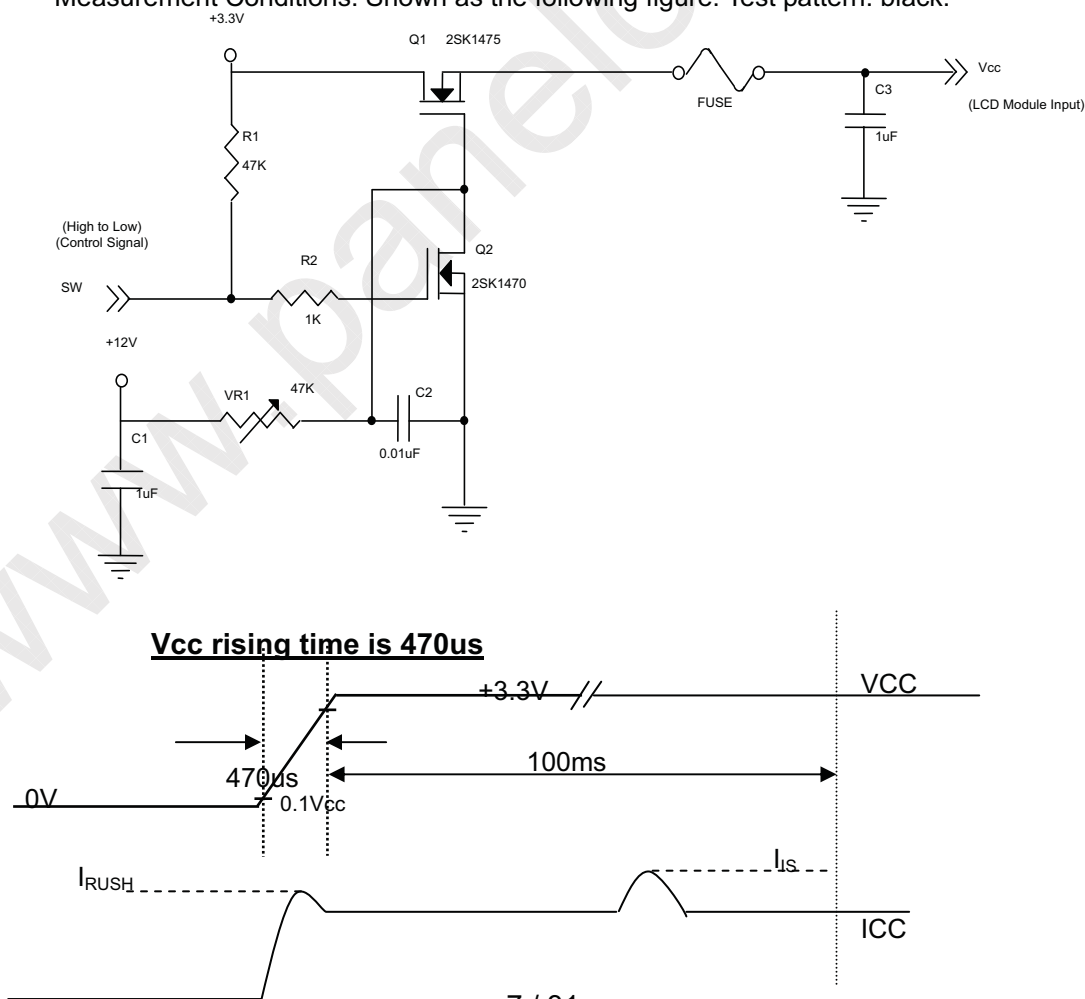
| Parameter                              |       | Symbol                | Value |      |       | Unit | Note                          |
|----------------------------------------|-------|-----------------------|-------|------|-------|------|-------------------------------|
|                                        |       |                       | Min.  | Typ. | Max.  |      |                               |
| Power Supply Voltage                   |       | V <sub>CC</sub>       | 3.0   | 3.3  | 3.6   | V    | -                             |
| Ripple Voltage                         |       | V <sub>RP</sub>       | -     | 50   |       | mV   | -                             |
| Rush Current                           |       | I <sub>RUSH</sub>     | -     | -    | 1.5   | A    | (2)                           |
| Initial Stage Current                  |       | I <sub>IS</sub>       | -     | -    | 1.0   | A    | (2)                           |
| Power Supply Current                   | White | -                     | 240   | 260  | 280   | mA   | (3)a                          |
|                                        | Black | -                     | 350   | 380  | 400   | mA   | (3)b                          |
| LVDS Differential Input High Threshold |       | V <sub>TH(LVDS)</sub> | -     | -    | +100  | mV   | (5),<br>V <sub>CM</sub> =1.2V |
| LVDS Differential Input Low Threshold  |       | V <sub>TL(LVDS)</sub> | -100  | -    | -     | mV   | (5)<br>V <sub>CM</sub> =1.2V  |
| LVDS Common Mode Voltage               |       | V <sub>CM</sub>       | 1.125 | -    | 1.375 | V    | (5)                           |
| LVDS Differential Input Voltage        |       | V <sub>ID</sub>       | 100   | -    | 600   | mV   | (5)                           |
| Terminating Resistor                   |       | R <sub>T</sub>        | -     | 100  | -     | Ohm  | -                             |
| Power per EBL WG                       |       | P <sub>FBL</sub>      | -     | 2.04 | -     | W    | (4)                           |

Note (1) The ambient temperature is  $T_a = 25 \pm 2^\circ\text{C}$ .

Note (2)  $I_{RUSH}$ : the maximum current when  $V_{CC}$  is rising

$I_{IS}$ : the maximum current of the first 100ms after power-on

Measurement Conditions: Shown as the following figure. Test pattern: black.



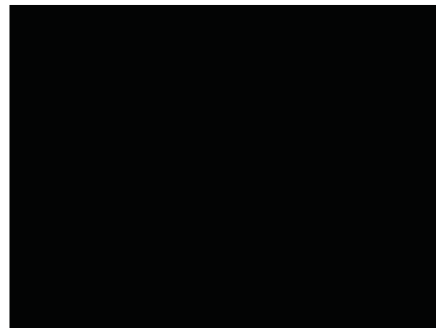
Note (3) The specified power supply current is under the conditions at  $V_{CC} = 3.3\text{ V}$ ,  $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ , DC Current and  $f_v = 60\text{ Hz}$ , whereas a power dissipation check pattern below is displayed.

a. White Pattern



Active Area

b. Black Pattern



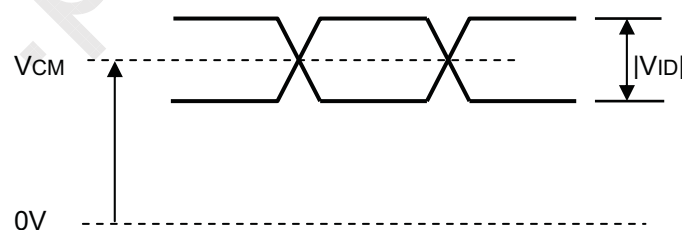
Active Area

Note (4) The specified power are the sum of LCD panel electronics input power and the converter input power. Test conditions are as follows.

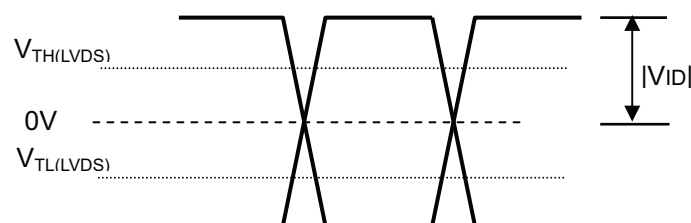
- (a)  $V_{CC} = 3.3\text{ V}$ ,  $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ ,  $f_v = 60\text{ Hz}$ ,
- (b) The pattern used is a black and white 32 x 36 checkerboard, slide #100 from the VESA file "Flat Panel Display Monitor Setup Patterns", FPDMSU.ppt.
- (c) Luminance: 60 nits.

Note (5) The parameters of LVDS signals are defined as the following figures.

Single Ended



Differential



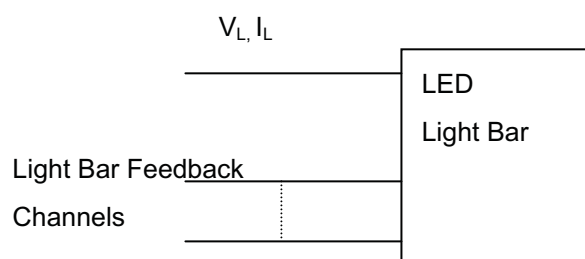


### 3.2 BACKLIGHT UNIT

 $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ 

| Parameter                          | Symbol   | Value |      |      | Unit | Note                |
|------------------------------------|----------|-------|------|------|------|---------------------|
|                                    |          | Min.  | Typ. | Max. |      |                     |
| LED Light Bar Power Supply Voltage | $V_L$    | 23.2  | 25.6 | 28   | V    | (1),(2) (Duty 100%) |
| LED Light Bar Power Supply Current | $I_L$    | 114   | 120  | 126  | mA   |                     |
| Power Consumption                  | $P_L$    | 2.65  | 3.07 | 3.53 | W    | (3), (Duty 100%)    |
| LED Life Time                      | $L_{BL}$ | 15000 | -    | -    | Hrs  | (4)                 |

Note (1) LED light bar configuration is shown as below.



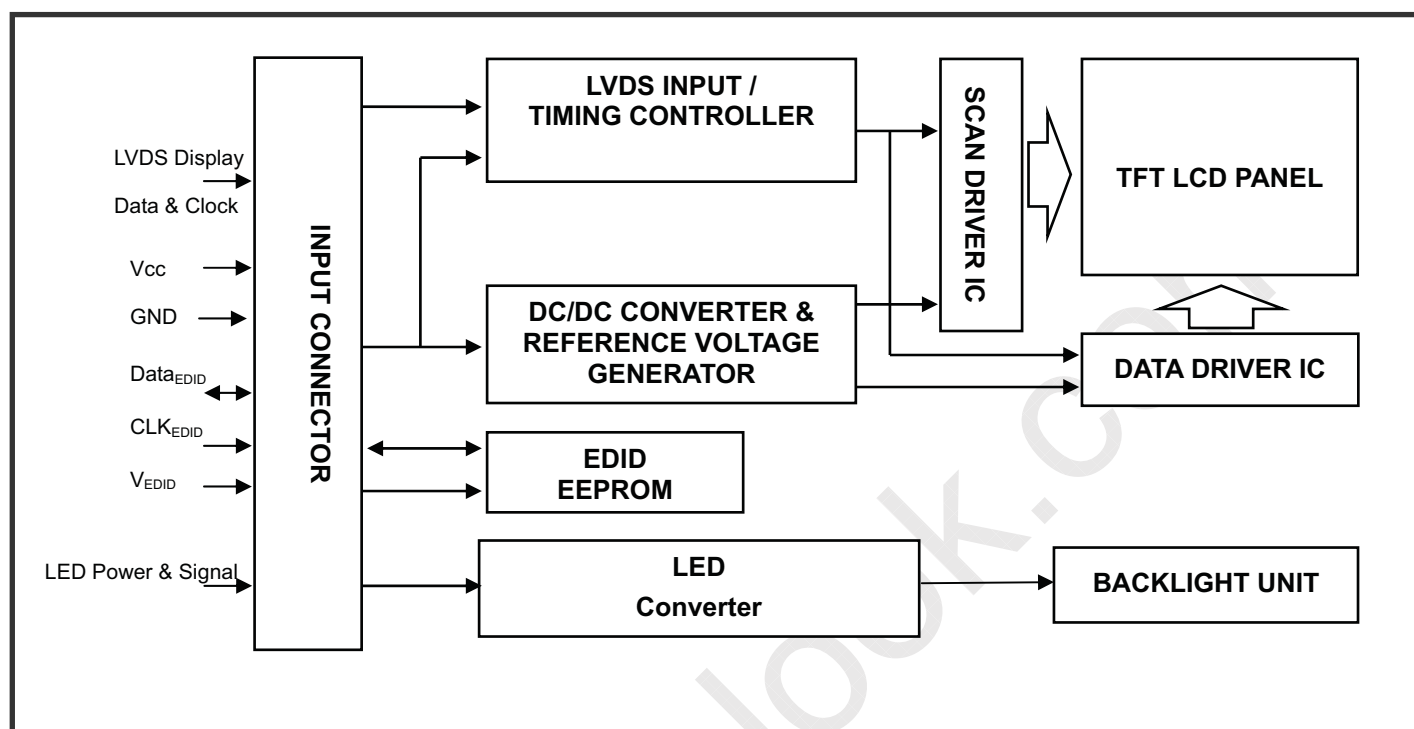
Note (2) For better LED light bar driving quality, it is recommended to utilize the adaptive boost converter with current balancing function to drive LED light-bar.

Note (3)  $P_L = I_L \times V_L$

Note (4) LED Lifetime was defined as the time when it continues to operate under the conditions at  $T_a=25\pm2\text{ }^{\circ}\text{C}$  and  $I_L = 20\text{ mA}$ (Per EA) until the brightness becomes  $\leq 50\%$  of its original value.

## 4. BLOCK DIAGRAM

### 4.1 TFT LCD MODULE



## 5. INPUT TERMINAL PIN ASSIGNMENT

### 5.1 TFT LCD MODULE

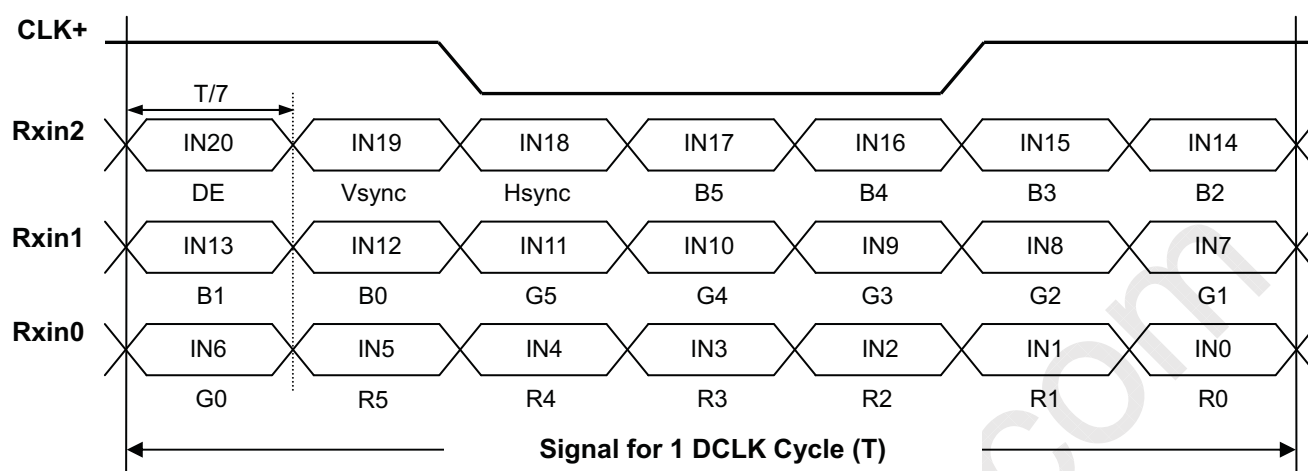
| Pin | Symbol               | Description                   | Polarity | Remark                  |
|-----|----------------------|-------------------------------|----------|-------------------------|
| 1   | Reserve              | Non-Connection use by CMO     |          |                         |
| 2   | Vcc                  | Power Supply +3.3 V (typical) |          |                         |
| 3   | Vcc                  | Power Supply +3.3 V (typical) |          |                         |
| 4   | V <sub>EDID</sub>    | DDC 3.3V Power                |          | DDC 3.3V Power          |
| 5   | Reserve              | Non-Connection use by CMO     |          |                         |
| 6   | CLK <sub>EDID</sub>  | DDC Clock                     |          | DDC Clock               |
| 7   | DATA <sub>EDID</sub> | DDC Data                      |          | DDC Data                |
| 8   | Rxin0-               | LVDS Differential Data Input  | Negative | R0~R5, G0               |
| 9   | Rxin0+               | LVDS Differential Data Input  | Positive |                         |
| 10  | Vss                  | Ground                        |          |                         |
| 11  | Rxin1-               | LVDS Differential Data Input  | Negative | G1~G5, B0, B1           |
| 12  | Rxin1+               | LVDS Differential Data Input  | Positive |                         |
| 13  | Vss                  | Ground                        |          |                         |
| 14  | Rxin2-               | LVDS Differential Data Input  | Negative | B2~B5, DE, Hsync, Vsync |
| 15  | Rxin2+               | LVDS Differential Data Input  | Positive |                         |
| 16  | Vss                  | Ground                        |          |                         |
| 17  | CLK-                 | LVDS Clock Data Input         | Negative | LVDS Level Clock        |
| 18  | CLK+                 | LVDS Clock Data Input         | Positive |                         |
| 19  | Vss                  | Ground                        |          |                         |
| 20  | NC                   | Non-Connection                |          |                         |
| 21  | NC                   | Non-Connection                |          |                         |
| 22  | Vss                  | Ground                        |          |                         |
| 23  | NC                   | Non-Connection                |          |                         |
| 24  | NC                   | Non-Connection                |          |                         |
| 25  | Vss                  | Ground                        |          |                         |
| 26  | NC                   | Non-Connection                |          |                         |
| 27  | NC                   | Non-Connection                |          |                         |
| 28  | Vss                  | Ground                        |          |                         |
| 29  | NC                   | Non-Connection                |          |                         |
| 30  | NC                   | Non-Connection                |          |                         |
| 31  | LED_GND              | Ground_LED                    |          |                         |
| 32  | LED_GND              | Ground_LED                    |          |                         |
| 33  | LED_GND              | Ground_LED                    |          |                         |
| 34  | Reserve              | Non-Connection use by CMO     |          |                         |
| 35  | LED_PWM              | System PWM Signal Input       |          |                         |
| 36  | LED_EN               | LED enable pin                |          |                         |
| 37  | Reserve              | Non-Connection use by CMO     |          |                         |
| 38  | LED_VCCS             | LED Power                     |          |                         |
| 39  | LED_VCCS             | LED Power                     |          |                         |
| 40  | LED_VCCS             | LED Power                     |          |                         |

Note (1) Connector Part No. I-PEX 20455-040E-12 or equivalent

Note (2) User's connector Part No: I-PEX 20453-040T or equivalent

Note (3) The first pixel is odd as shown in the following figure.

## 5.2 TIMING DIAGRAM OF LVDS INPUT SIGNAL



### 5.3 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 6-bit gray scale data input for the color. The higher the binary input the brighter the color. The table below provides the assignment of color versus data input.

| Color               |               | Data Signal |    |    |    |    |    |       |    |    |    |    |    |      |    |    |    |    |    |
|---------------------|---------------|-------------|----|----|----|----|----|-------|----|----|----|----|----|------|----|----|----|----|----|
|                     |               | Red         |    |    |    |    |    | Green |    |    |    |    |    | Blue |    |    |    |    |    |
|                     |               | R5          | R4 | R3 | R2 | R1 | R0 | G5    | G4 | G3 | G2 | G1 | G0 | B5   | B4 | B3 | B2 | B1 | B0 |
| Basic Colors        | Black         | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Red           | 1           | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Green         | 0           | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Blue          | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 1  | 1    | 1  | 1  | 1  | 1  | 1  |
|                     | Cyan          | 0           | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  |
|                     | Magenta       | 1           | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  |
|                     | Yellow        | 1           | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | White         | 1           | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  |
| Gray Scale Of Red   | Red(0)/Dark   | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Red(1)        | 0           | 0  | 0  | 0  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Red(2)        | 0           | 0  | 0  | 0  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | Red(61)       | 1           | 1  | 1  | 1  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Red(62)       | 1           | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
| Red(63)             | 1             | 1           | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  |    |
| Gray Scale Of Green | Green(0)/Dark | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Green(1)      | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Green(2)      | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 1  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | Green(61)     | 0           | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Green(62)     | 0           | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
| Green(63)           | 0             | 0           | 0  | 0  | 0  | 0  | 1  | 1     | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  |    |
| Gray Scale Of Blue  | Blue(0)/Dark  | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  |
|                     | Blue(1)       | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 1  |
|                     | Blue(2)       | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 1  | 0  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | :             | :           | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  |
|                     | Blue(61)      | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 1  | 1    | 1  | 1  | 0  | 1  | 1  |
|                     | Blue(62)      | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 1  | 1    | 1  | 1  | 1  | 0  | 0  |
| Blue(63)            | 0             | 0           | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 1  | 1  | 1    | 1  | 1  | 1  | 1  |    |

Note (1) 0: Low Level Voltage, 1: High Level Voltage

## 5.4 EDID DATA STRUCTURE

The EDID (Extended Display Identification Data) data formats are to support displays as defined in the VESA Plug & Display and FPD standards.

| Byte # (decimal) | Byte # (hex) | Field Name and Comments                             | Value (hex) | Value (binary) |
|------------------|--------------|-----------------------------------------------------|-------------|----------------|
| 0                | 0            | Header                                              | 00          | 00000000       |
| 1                | 1            | Header                                              | FF          | 11111111       |
| 2                | 2            | Header                                              | FF          | 11111111       |
| 3                | 3            | Header                                              | FF          | 11111111       |
| 4                | 4            | Header                                              | FF          | 11111111       |
| 5                | 5            | Header                                              | FF          | 11111111       |
| 6                | 6            | Header                                              | FF          | 11111111       |
| 7                | 7            | Header                                              | 00          | 00000000       |
| 8                | 8            | EISA ID manufacturer name ("CMO")                   | 0D          | 00001101       |
| 9                | 9            | EISA ID manufacturer name (Compressed ASCII)        | AF          | 10101111       |
| 10               | 0A           | ID product code (N156B6-L06)                        | 80          | 10000000       |
| 11               | 0B           | ID product code (hex LSB first; N156B6-L06)         | 16          | 00010110       |
| 12               | 0C           | ID S/N (fixed "0")                                  | 00          | 00000000       |
| 13               | 0D           | ID S/N (fixed "0")                                  | 00          | 00000000       |
| 14               | 0E           | ID S/N (fixed "0")                                  | 00          | 00000000       |
| 15               | 0F           | ID S/N (fixed "0")                                  | 00          | 00000000       |
| 16               | 10           | Week of manufacture (fixed "00H")                   | 04          | 00000100       |
| 17               | 11           | Year of manufacture (fixed "00H")                   | 13          | 00010011       |
| 18               | 12           | EDID structure version # ("1")                      | 01          | 00000001       |
| 19               | 13           | EDID revision # ("3")                               | 03          | 00000011       |
| 20               | 14           | Video I/P definition ("digital")                    | 80          | 10000000       |
| 21               | 15           | Max H image size ("35cm")                           | 23          | 00100011       |
| 22               | 16           | Max V image size ("19cm")                           | 13          | 00010011       |
| 23               | 17           | Display Gamma (Gamma = "2.2")                       | 78          | 01111000       |
| 24               | 18           | Feature support ("Active off, RGB Color")           | 0A          | 00001010       |
| 25               | 19           | Red/Green (Rx1, Rx0, Ry1, Ry0, Gx1, Gx0, Gy1, Gy0)  | 07          | 00000111       |
| 26               | 1A           | Blue/White (Bx1, Bx0, By1, By0, Wx1, Wx0, Wy1, Wy0) | F5          | 11110101       |
| 27               | 1B           | Red-x (Rx = "0.602")                                | 9A          | 10011010       |
| 28               | 1C           | Red-y (Ry = "0.340")                                | 57          | 01010111       |
| 29               | 1D           | Green-x (Gx = "0.306")                              | 4E          | 01001110       |
| 30               | 1E           | Green-y (Gy = "0.530")                              | 87          | 10000111       |
| 31               | 1F           | Blue-x (Bx = "0.151")                               | 26          | 00100110       |
| 32               | 20           | Blue-y (By = "0.120")                               | 1E          | 00011110       |
| 33               | 21           | White-x (Wx = "0.313")                              | 50          | 01010000       |
| 34               | 22           | White-y (Wy = "0.329")                              | 54          | 01010100       |
| 35               | 23           | Established timings 1                               | 00          | 00000000       |
| 36               | 24           | Established timings 2                               | 00          | 00000000       |
| 37               | 25           | Manufacturer's reserved timings                     | 00          | 00000000       |
| 38               | 26           | Standard timing ID # 1                              | 01          | 00000001       |


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|    |    |                                                                                          |    |          |
|----|----|------------------------------------------------------------------------------------------|----|----------|
| 39 | 27 | Standard timing ID # 1                                                                   | 01 | 00000001 |
| 40 | 28 | Standard timing ID # 2                                                                   | 01 | 00000001 |
| 41 | 29 | Standard timing ID # 2                                                                   | 01 | 00000001 |
| 42 | 2A | Standard timing ID # 3                                                                   | 01 | 00000001 |
| 43 | 2B | Standard timing ID # 3                                                                   | 01 | 00000001 |
| 44 | 2C | Standard timing ID # 4                                                                   | 01 | 00000001 |
| 45 | 2D | Standard timing ID # 4                                                                   | 01 | 00000001 |
| 46 | 2E | Standard timing ID # 5                                                                   | 01 | 00000001 |
| 47 | 2F | Standard timing ID # 5                                                                   | 01 | 00000001 |
| 48 | 30 | Standard timing ID # 6                                                                   | 01 | 00000001 |
| 49 | 31 | Standard timing ID # 6                                                                   | 01 | 00000001 |
| 50 | 32 | Standard timing ID # 7                                                                   | 01 | 00000001 |
| 51 | 33 | Standard timing ID # 7                                                                   | 01 | 00000001 |
| 52 | 34 | Standard timing ID # 8                                                                   | 01 | 00000001 |
| 53 | 35 | Standard timing ID # 8                                                                   | 01 | 00000001 |
| 54 | 36 | Detailed timing description # 1 Pixel clock ("69.3MHz", According to VESA CVT Rev1.1)    | 12 | 00010010 |
| 55 | 37 | # 1 Pixel clock (hex LSB first)                                                          | 1B | 00011011 |
| 56 | 38 | # 1 H active ("1366")                                                                    | 56 | 01010110 |
| 57 | 39 | # 1 H blank ("100")                                                                      | 64 | 01100100 |
| 58 | 3A | # 1 H active : H blank ("1366 :100")                                                     | 50 | 01010000 |
| 59 | 3B | # 1 V active ("768")                                                                     | 00 | 00000000 |
| 60 | 3C | # 1 V blank ("20")                                                                       | 14 | 00010100 |
| 61 | 3D | # 1 V active : V blank ("768 :20")                                                       | 30 | 00110000 |
| 62 | 3E | # 1 H sync offset ("16")                                                                 | 10 | 00010000 |
| 63 | 3F | # 1 H sync pulse width ("34")                                                            | 22 | 00100010 |
| 64 | 40 | # 1 V sync offset : V sync pulse width ("2 : 6")                                         | 26 | 00100110 |
| 65 | 41 | # 1 H sync offset : H sync pulse width : V sync offset : V sync width ("16: 34 : 2 : 6") | 00 | 00000000 |
| 66 | 42 | # 1 H image size ("344 mm")                                                              | 58 | 01011000 |
| 67 | 43 | # 1 V image size ("193 mm")                                                              | C1 | 11000001 |
| 68 | 44 | # 1 H image size : V image size ("344 : 193")                                            | 10 | 00010000 |
| 69 | 45 | # 1 H boarder ("0")                                                                      | 00 | 00000000 |
| 70 | 46 | # 1 V boarder ("0")                                                                      | 00 | 00000000 |
| 71 | 47 | # 1 Non-interlaced, Normal, no stereo, Separate sync, H/V pol Negatives                  | 18 | 00011000 |
| 72 | 48 | Detailed timing description # 2                                                          | 00 | 00000000 |
| 73 | 49 | # 2 Flag                                                                                 | 00 | 00000000 |
| 74 | 4A | # 2 Reserved                                                                             | 00 | 00000000 |
| 75 | 4B | # 2 FE (hex) defines ASCII string (Model Name "N156B6-L06", ASCII)                       | FE | 11111110 |
| 76 | 4C | # 2 Flag                                                                                 | 00 | 00000000 |
| 77 | 4D | # 2 1st character of name ("N")                                                          | 4E | 01001110 |
| 78 | 4E | # 2 2nd character of name ("1")                                                          | 31 | 00110001 |
| 79 | 4F | # 2 3rd character of name ("5")                                                          | 35 | 00110101 |
| 80 | 50 | # 2 4th character of name ("6")                                                          | 36 | 00110110 |
| 81 | 51 | # 2 5th character of name ("B")                                                          | 42 | 01000010 |
| 82 | 52 | # 2 6th character of name ("6")                                                          | 36 | 00110110 |



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|     |    |                                                                   |    |          |
|-----|----|-------------------------------------------------------------------|----|----------|
| 83  | 53 | # 2 7th character of name ("-")                                   | 2D | 00101101 |
| 84  | 54 | # 2 8th character of name ("L")                                   | 4C | 01001100 |
| 85  | 55 | # 2 9th character of name ("0")                                   | 30 | 00110000 |
| 86  | 56 | # 2 9th character of name ("6")                                   | 36 | 00110110 |
| 87  | 57 | # 2 New line character indicates end of ASCII string              | 0A | 00001010 |
| 88  | 58 | # 2 Padding with "Blank" character                                | 20 | 00100000 |
| 89  | 59 | # 2 Padding with "Blank" character                                | 20 | 00100000 |
| 90  | 5A | Detailed timing description # 3                                   | 00 | 00000000 |
| 91  | 5B | # 3 Flag                                                          | 00 | 00000000 |
| 92  | 5C | # 3 Reserved                                                      | 00 | 00000000 |
| 93  | 5D | # 3 FE (hex) defines ASCII string (Vendor "CMO", ASCII)           | FE | 11111110 |
| 94  | 5E | # 3 Flag                                                          | 00 | 00000000 |
| 95  | 5F | # 3 1st character of string ("C")                                 | 43 | 01000011 |
| 96  | 60 | # 3 2nd character of string ("M")                                 | 4D | 01001101 |
| 97  | 61 | # 3 3rd character of string ("O")                                 | 4F | 01001111 |
| 98  | 62 | # 3 New line character indicates end of ASCII string              | 0A | 00001010 |
| 99  | 63 | # 3 Padding with "Blank" character                                | 20 | 00100000 |
| 100 | 64 | # 3 Padding with "Blank" character                                | 20 | 00100000 |
| 101 | 65 | # 3 Padding with "Blank" character                                | 20 | 00100000 |
| 102 | 66 | # 3 Padding with "Blank" character                                | 20 | 00100000 |
| 103 | 67 | # 3 Padding with "Blank" character                                | 20 | 00100000 |
| 104 | 68 | # 3 Padding with "Blank" character                                | 20 | 00100000 |
| 105 | 69 | # 3 Padding with "Blank" character                                | 20 | 00100000 |
| 106 | 6A | # 3 Padding with "Blank" character                                | 20 | 00100000 |
| 107 | 6B | # 3 Padding with "Blank" character                                | 20 | 00100000 |
| 108 | 6C | Detailed timing description # 4                                   | 00 | 00000000 |
| 109 | 6D | # 4 Flag                                                          | 00 | 00000000 |
| 110 | 6E | # 4 Reserved                                                      | 00 | 00000000 |
| 111 | 6F | # 4 FE (hex) defines ASCII string (Model Name"N156B6-L06", ASCII) | FE | 11111110 |
| 112 | 70 | # 4 Flag                                                          | 00 | 00000000 |
| 113 | 71 | # 4 1st character of name ("N")                                   | 4E | 01001110 |
| 114 | 72 | # 4 2nd character of name ("1")                                   | 31 | 00110001 |
| 115 | 73 | # 4 3rd character of name ("5")                                   | 35 | 00110101 |
| 116 | 74 | # 4 4th character of name ("6")                                   | 36 | 00110110 |
| 117 | 75 | # 4 5th character of name ("B")                                   | 42 | 01000010 |
| 118 | 76 | # 4 6th character of name ("6")                                   | 36 | 00110110 |
| 119 | 77 | # 4 7th character of name ("-")                                   | 2D | 00101101 |
| 120 | 78 | # 4 8th character of name ("L")                                   | 4C | 01001100 |
| 121 | 79 | # 4 9th character of name ("0")                                   | 30 | 00110000 |
| 122 | 7A | # 4 9th character of name ("6")                                   | 36 | 00110110 |
| 123 | 7B | # 4 New line character indicates end of ASCII string              | 0A | 00001010 |
| 124 | 7C | # 4 Padding with "Blank" character                                | 20 | 00100000 |
| 125 | 7D | # 4 Padding with "Blank" character                                | 20 | 00100000 |
| 126 | 7E | Extension flag                                                    | 00 | 00000000 |
| 127 | 7F | Checksum                                                          | 7A | 01111010 |



## 6. CONVERTER

### 6.1 ABSOLUTE MAXIMUM RATINGS

| Symbol          | Ratings    |
|-----------------|------------|
| LED_VCCS        | -0.3~25V   |
| LED_PWM, LED_EN | -0.3V~5.0V |

### 6.2 RECOMMENDED OPERATING RATINGS

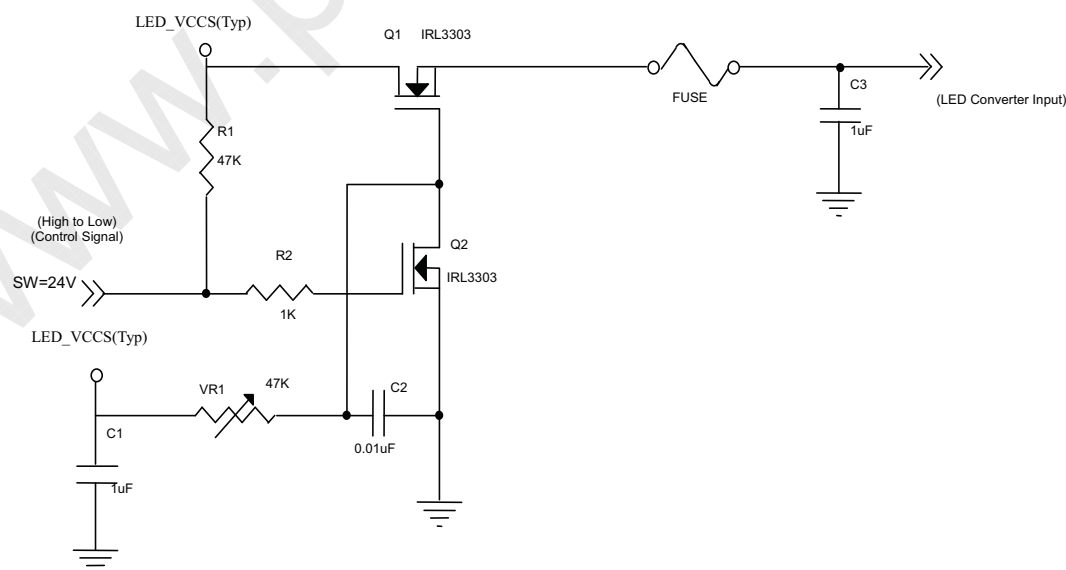
| Parameter                              | Symbol                | Value |      |      | Unit | Note |
|----------------------------------------|-----------------------|-------|------|------|------|------|
|                                        |                       | Min.  | Typ. | Max. |      |      |
| Converter Input power supply voltage   | LED_Vccs              | 6.0   | 12.0 | 21.0 | V    |      |
| Converter Rush Current                 | I <sub>LED_RUSH</sub> | -     | -    | 1.5  | A    | (2)  |
| Converter Initial Stage Current        | I <sub>LED_IS</sub>   | -     | -    | 1.5  | A    | (2)  |
| EN Control Level                       | Backlight On          | 2.0   | ---  | 5.0  | V    |      |
|                                        | Backlight Off         | 0     | ---  | 0.8  | V    |      |
| PWM Control Level                      | PWM High Level        | 2     | ---  | 5.0  | V    |      |
|                                        | PWM Low Level         | 0     | ---  | 0.15 | V    |      |
| PWM Control Duty Ratio                 |                       | 10    |      | 100  | %    |      |
| PWM Control Permissible Ripple Voltage | V <sub>PWM_pp</sub>   |       |      | 100  | mV   |      |
| PWM Control Frequency                  | f <sub>PWM</sub>      | 190   | 210  | 230  | Hz   |      |
| Converter Input Current                | LED_VCCS=Min          | 507   | 602  | 714  | mA   | (1)  |
|                                        | LED_VCCS=Typ          | 253   | 301  | 357  | mA   | (1)  |
|                                        | LED_VCCS=Max          | 145   | 172  | 204  | mA   | (1)  |

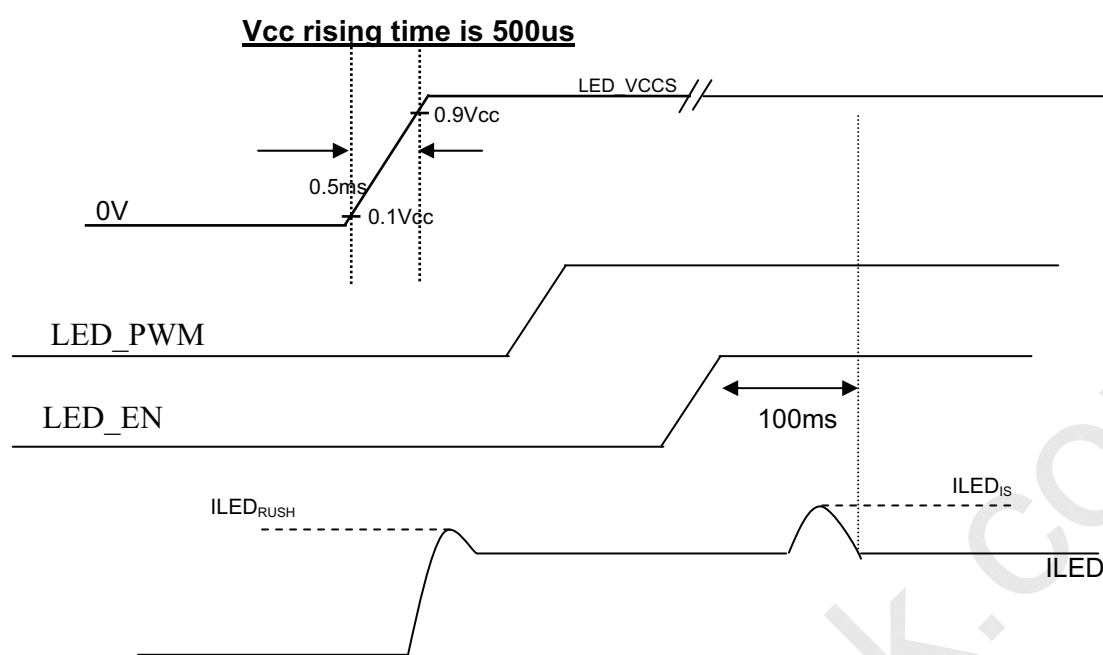
Note (1) The specified LED power supply current is under the conditions at "LED\_VCCS = Min, Typ, Max",  
 $T_a = 25 \pm 2^\circ\text{C}$ ,  $f_{\text{PWM}} = 200\text{ Hz}$ , Duty=100%.

Note (2) I<sub>LED\_RUSH</sub>: the maximum current when LED\_VCCS is rising,

I<sub>LED\_IS</sub>: the maximum current of the first 100ms after power-on,

Measurement Conditions: Shown as the following figure. LED\_VCCS = Typ,  $T_a = 25 \pm 2^\circ\text{C}$ ,  $f_{\text{PWM}} = 200\text{ Hz}$ , Duty=100%.





## 7. INTERFACE TIMING

### 7.1 INPUT SIGNAL TIMING SPECIFICATIONS

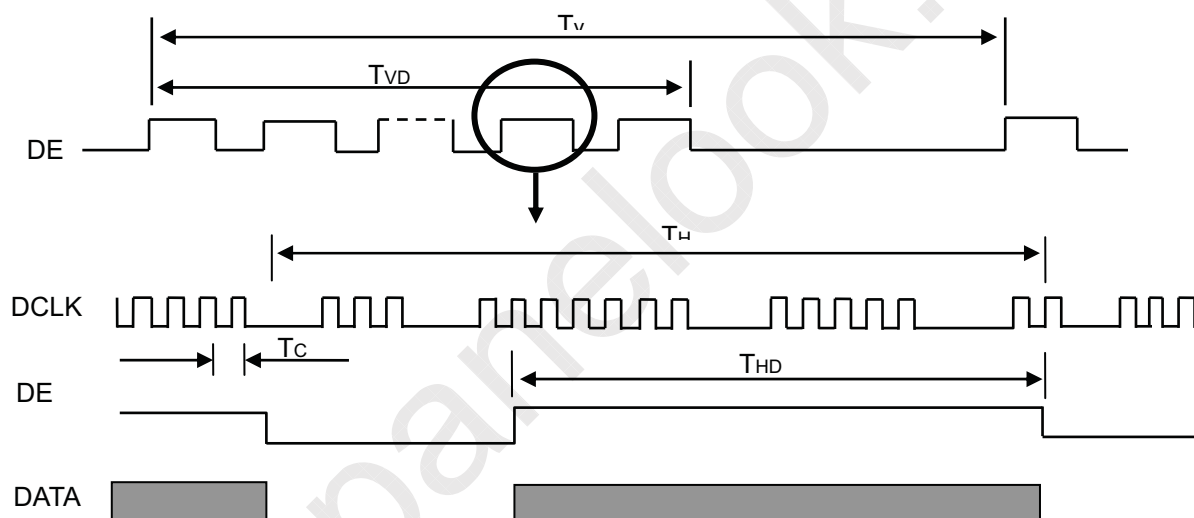
The input signal timing specifications are shown as the following table and timing diagram.

| Signal | Item                              | Symbol | Min.   | Typ. | Max.   | Unit | Note |
|--------|-----------------------------------|--------|--------|------|--------|------|------|
| DCLK   | Frequency                         | 1/Tc   | 67.9   | 75.5 | 80     | MHz  | (2)  |
| DE     | Vertical Total Time               | TV     | 778    | 806  | 888    | TH   | -    |
|        | Vertical Active Display Period    | TVD    | 768    | 768  | 768    | TH   | -    |
|        | Vertical Active Blanking Period   | TVB    | TV-TVD | 38   | TV-TVD | TH   |      |
|        | Horizontal Total Time             | TH     | 1446   | 1560 | 1950   | Tc   | (2)  |
|        | Horizontal Active Display Period  | THD    | 1366   | 1366 | 1366   | Tc   | (2)  |
|        | Horizontal Active Blanking Period | THB    | TH-THD | 194  | TH-THD | Tc   | (2)  |

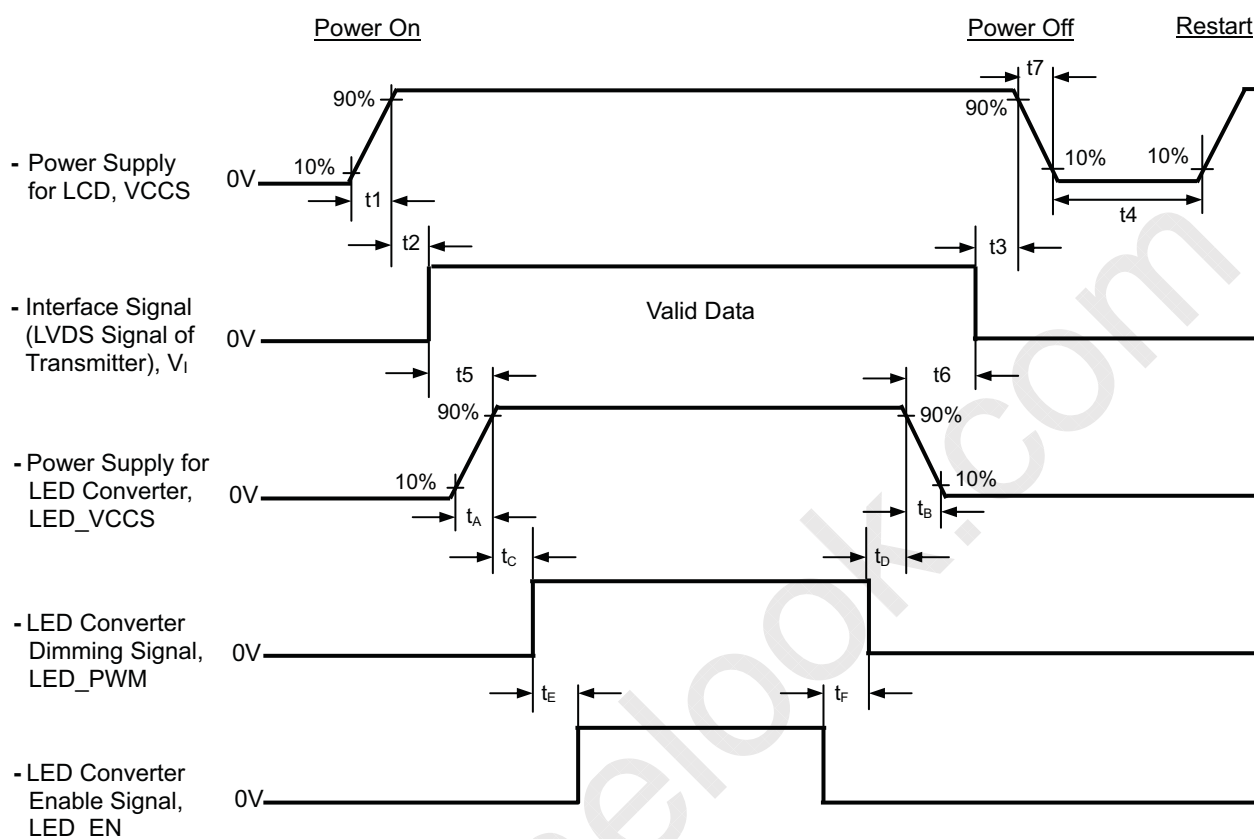
Note (1) Because this module is operated by DE only mode, Hsync and Vsync are ignored.

(2) 2 channels LVDS input.

#### INPUT SIGNAL TIMING DIAGRAM



## 7.2 POWER ON/OFF SEQUENCE



### Timing Specifications:

$$0.5 \leq t_1 \leq 10 \text{ ms}$$

$$0 \leq t_2 \leq 50 \text{ ms}$$

$$0 \leq t_3 \leq 50 \text{ ms}$$

$$t_4 \geq 500 \text{ ms}$$

$$t_5 \geq 200 \text{ ms}$$

$$t_6 \geq 200 \text{ ms}$$

$$0.5 \leq t_7 \leq 10 \text{ ms}$$

$$0.5 \leq t_A \leq 10 \text{ ms}$$

$$0 \leq t_B \leq 10 \text{ ms}$$

$$t_C \geq 10 \text{ ms}$$

$$t_D \geq 10 \text{ ms}$$

$$t_E \geq 10 \text{ ms}$$

$$t_F \geq 10 \text{ ms}$$



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Note (1) Please follow the power on/off sequence described above. Otherwise, the LCD module might be damaged.

Note (2) Please avoid floating state of interface signal at invalid period. When the interface signal is invalid, be sure to pull down the power supply of LCD Vcc to 0 V.

Note (3) The Backlight converter power must be turned on after the power supply for the logic and the interface signal is valid. The Backlight converter power must be turned off before the power supply for the logic and the interface signal is invalid.

Note (4) Please follow the LED converter power sequence as above. If the customer could not follow, it might cause backlight flash issue during display ON/OFF or damage the LED backlight controller



## 8. OPTICAL CHARACTERISTICS

### 8.1 TEST CONDITIONS

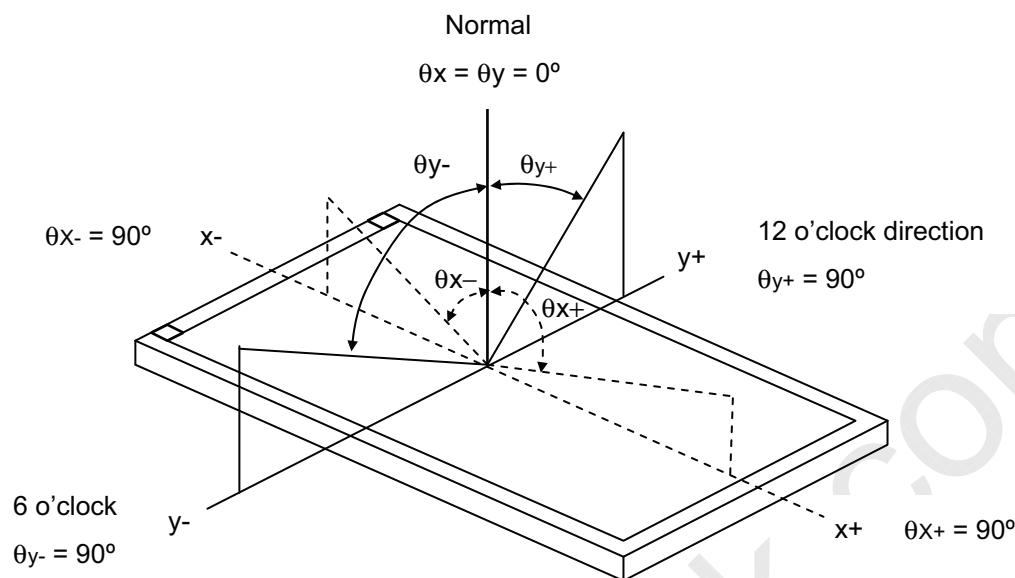
| Item                | Symbol                                                        | Value | Unit |
|---------------------|---------------------------------------------------------------|-------|------|
| Ambient Temperature | Ta                                                            | 25±2  | °C   |
| Ambient Humidity    | Ha                                                            | 50±10 | %RH  |
| Supply Voltage      | V <sub>CC</sub>                                               | 3.3   | V    |
| Input Signal        | According to typical value in "3. ELECTRICAL CHARACTERISTICS" |       |      |
| Converter Current   | I <sub>L</sub>                                                | (120) | mA   |

The measurement methods of optical characteristics are shown in Section 8.2. The following items should be measured under the test conditions described in Section 8.1 and stable environment shown in Note (5).

### 8.2 OPTICAL SPECIFICATIONS

| Item                        |            | Symbol           | Condition                                                    | Min.          | Typ.  | Max.          | Unit              | Note     |
|-----------------------------|------------|------------------|--------------------------------------------------------------|---------------|-------|---------------|-------------------|----------|
| Contrast Ratio              |            | CR               | $\theta_x=0^\circ, \theta_Y=0^\circ$<br>Viewing Normal Angle | 500           | 650   | -             | -                 | (2), (5) |
| Response Time               |            | T <sub>R</sub>   |                                                              | -             | 3     | 5             | ms                | (3)      |
|                             |            | T <sub>F</sub>   |                                                              | -             | 5     | 11            | ms                |          |
| Average Luminance of White  |            | L <sub>AVE</sub> |                                                              | 190           | 220   | -             | cd/m <sup>2</sup> | (4), (6) |
| Color Chromaticity          | Red        | R <sub>x</sub>   |                                                              | TYP.<br>-0.03 | 0.623 | TYP.<br>+0.03 | -                 | (1)      |
|                             |            | R <sub>y</sub>   |                                                              |               | 0.345 |               | -                 |          |
|                             | Green      | G <sub>x</sub>   |                                                              |               | 0.340 |               | -                 |          |
|                             |            | G <sub>y</sub>   |                                                              |               | 0.592 |               | -                 |          |
|                             | Blue       | B <sub>x</sub>   |                                                              |               | 0.159 |               | -                 |          |
|                             |            | B <sub>y</sub>   |                                                              |               | 0.074 |               | -                 |          |
|                             | White      | W <sub>x</sub>   |                                                              |               | 0.313 |               | -                 |          |
|                             |            | W <sub>y</sub>   |                                                              |               | 0.329 |               | -                 |          |
| Viewing Angle               | Horizontal | θ <sub>x</sub> + | CR≥10                                                        | 40            | 45    | -             | Deg.              | (1),(5)  |
|                             |            | θ <sub>x</sub> - |                                                              | 40            | 45    | -             |                   |          |
|                             | Vertical   | θ <sub>y</sub> + |                                                              | 15            | 20    | -             |                   |          |
|                             |            | θ <sub>y</sub> - |                                                              | 40            | 45    | -             |                   |          |
| White Variation of 5 Points |            | ΔW <sub>5p</sub> | $\theta_x=0^\circ, \theta_Y=0^\circ$                         |               |       | 1.33          | %                 | (5),(6)  |

Note (1) Definition of Viewing Angle ( $\theta_x$ ,  $\theta_y$ ):



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

$$\text{Contrast Ratio (CR)} = L_{63} / L_0$$

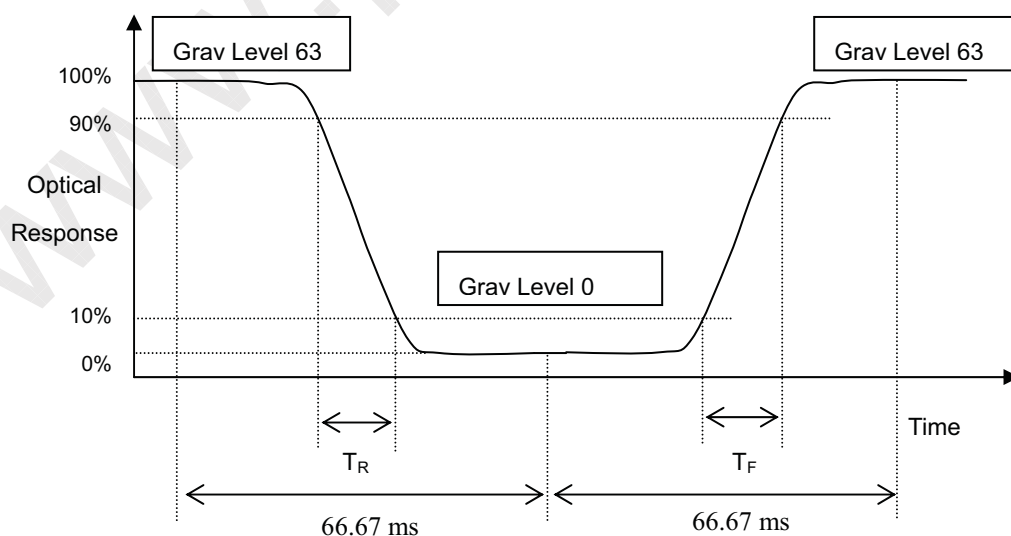
L63: Luminance of gray level 63

L 0: Luminance of gray level 0

$$\text{CR} = \text{CR} (1)$$

CR (X) is corresponding to the Contrast Ratio of the point X at Figure in Note (6).

Note (3) Definition of Response Time ( $T_R$ ,  $T_F$ ):



Note (4) Definition of Average Luminance of White ( $L_{AVE}$ ):

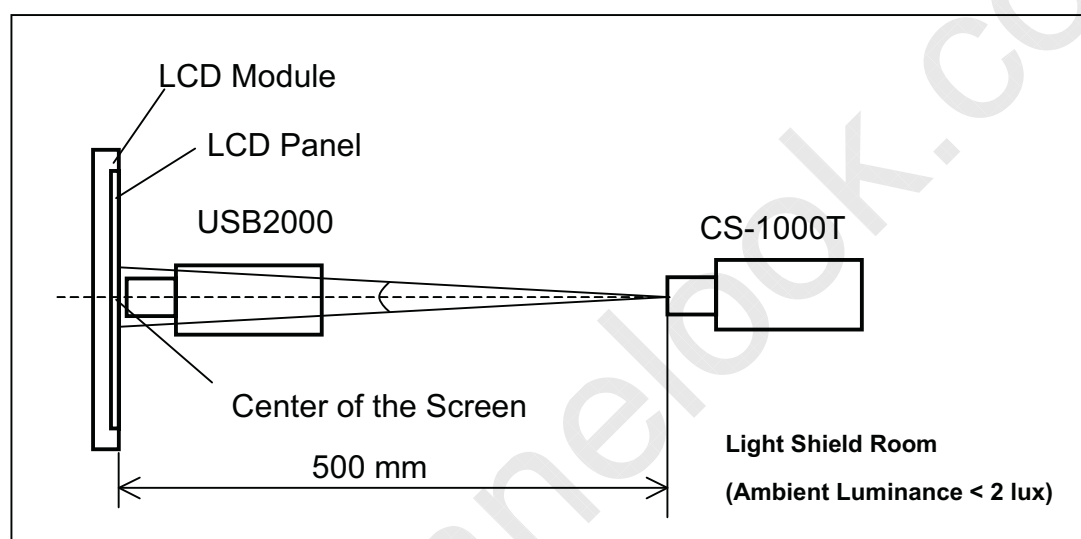
Measure the luminance of gray level 63 at 5 points

$$L_{AVE} = [L(1) + L(2) + L(3) + L(4) + L(5)] / 5$$

$L(x)$  is corresponding to the luminance of the point X at Figure in Note (6)

Note (5) Measurement Setup:

The LCD module should be stabilized at given temperature for 20 minutes to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting Backlight for 20 minutes in a windless room.

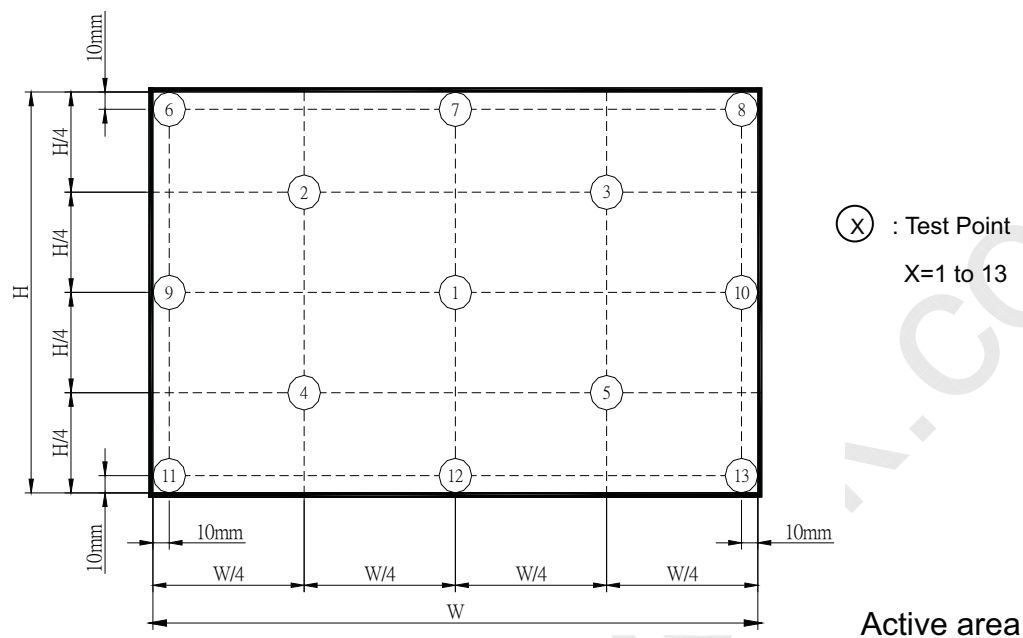




Note (6) Definition of White Variation ( $\delta W$ ):

Measure the luminance of gray level 63 at 5 points

$$\delta W_{5p} = \text{Maximum} [L(1) + L(2) + L(3) + L(4) + L(5)] / \text{Minimum} [L(1) + L(2) + L(3) + L(4) + L(5)]$$





## 9. PRECAUTIONS

### 9.1 HANDLING PRECAUTIONS

- (1) The module should be assembled into the system firmly by using every mounting hole. Be careful not to twist or bend the module.
- (2) While assembling or installing modules, it can only be in the clean area. The dust and oil may cause electrical short or damage the polarizer.
- (3) Use fingerstalls or soft gloves in order to keep display clean during the incoming inspection and assembly process.
- (4) Do not press or scratch the surface harder than a HB pencil lead on the panel because the polarizer is very soft and easily scratched.
- (5) If the surface of the polarizer is dirty, please clean it by some absorbent cotton or soft cloth. Do not use Ketone type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanently damage the polarizer due to chemical reaction.
- (6) Wipe off water droplets or oil immediately. Staining and discoloration may occur if they left on panel for a long time.
- (7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contacting with hands, legs or clothes, it must be washed away thoroughly with soap.
- (8) Protect the module from static electricity, it may cause damage to the C-MOS Gate Array IC.
- (9) Do not disassemble the module.
- (10) Do not pull or fold the LED wire.
- (11) Pins of I/F connector should not be touched directly with bare hands.

### 9.2 STORAGE PRECAUTIONS

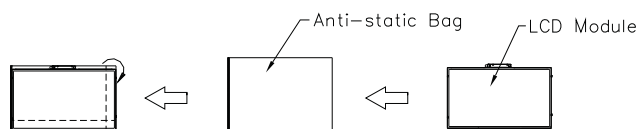
- (1) High temperature or humidity may reduce the performance of module. Please store LCD module within the specified storage conditions.
- (2) It is dangerous that moisture come into or contacted the LCD module, because the moisture may damage LCD module when it is operating.
- (3) It may reduce the display quality if the ambient temperature is lower than 10 °C. For example, the response time will become slowly, and the starting voltage of LED will be higher than the room temperature.

### 9.3 OPERATION PRECAUTIONS

- (1) Do not pull the I/F connector in or out while the module is operating.
- (2) Always follow the correct power on/off sequence when LCD module is connecting and operating. This can prevent the CMOS LSI chips from damage during latch-up.
- (3) The startup voltage of Backlight is approximately 1000 Volts. It may cause electrical shock while assembling with converter. Do not disassemble the module or insert anything into the Backlight unit.

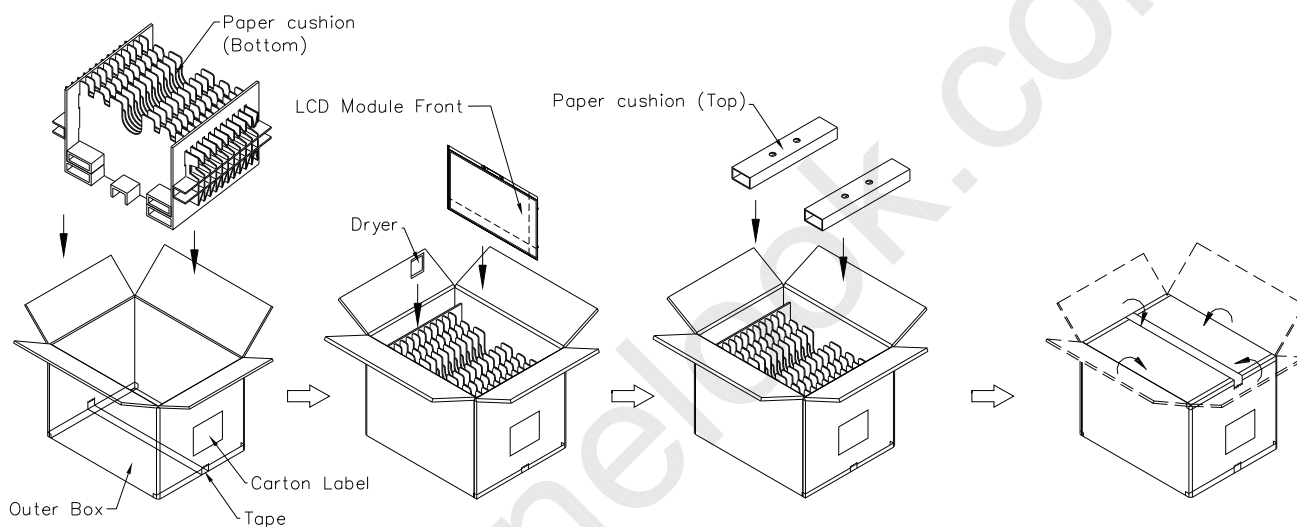
## 10. PACKING

### 10.1 CARTON



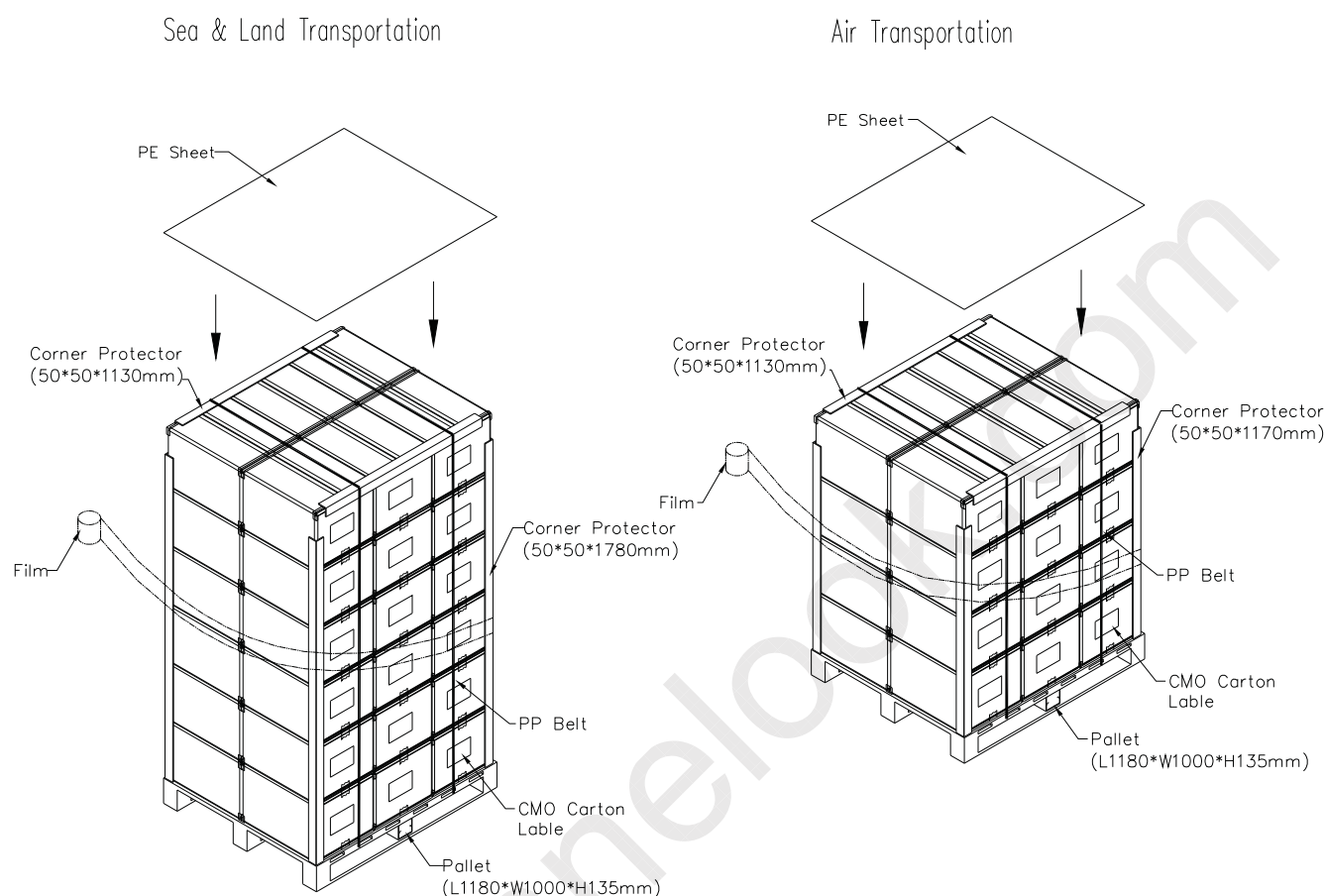
Box Dimensions : 489(L)\*382(W)\*320(H)

Weight: Approx. 13.11kg(20 module .per. 1 box)



**Figure. 10-1 Packing method**

## 10.2 PALLET



**Figure. 10-2 Packing method**

## 11. DEFINITION OF LABELS

### 11.1 CMO MODULE LABEL

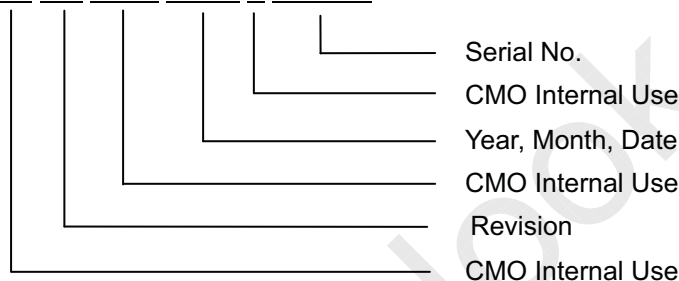
The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



(a) Model Name: N156B6-L06

(b) Revision: Rev. XX, for example: A1, ..., C1, C2 ...etc.

(c) Serial ID: XXXXXXXXYMDXXNNNN



(d) Production Location: MADE IN XXXX. XXXX stands for production location.

(e) UL/CB logo: "LEOO" especially stands for panel manufactured by CMO Ningbo satisfying UL/CB requirement. "LEOO" is the CMO's UL factory code for Ningbo factory.

Serial ID includes the information as below:

(a) Manufactured Date: Year: 1~9, for 2001~2009

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1<sup>st</sup> to 31<sup>st</sup>, exclude I, O and U

(b) Revision Code: cover all the change

(c) Serial No.: Manufacturing sequence of product

HP CT label bar code definition: (Current version is **CAWWQ01DDWWXXX**)

(a) C: Consistent display module code

(b) AAAA: Consistent assembly code for this CMO model

(c) 00: Revision code, begin from "01" and so on when version updated

(d) DD: Production location code, VR stands for CMO Tainan, K6 or 8K stands for CMO NingBo NB2

(e) WW: production week

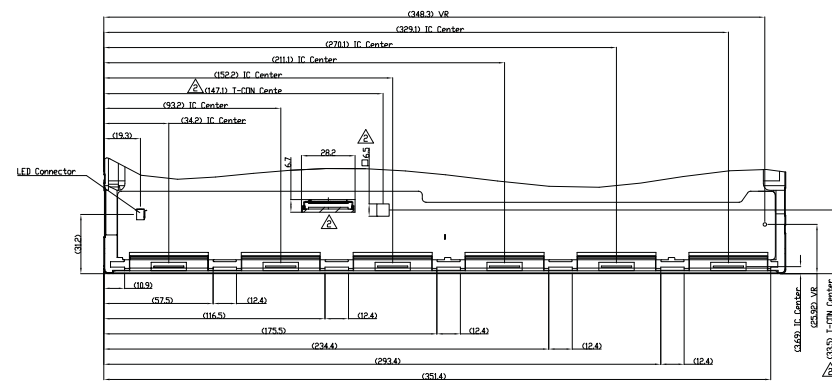
(f) XXX: serial numbers

## 11.2 CARTON LABEL



The image shows a template for a carton label. It features a blue header with the CHI MEI OPTOELECTRONICS logo and name. Below the header, there are fields for PO.NO., Part ID., Model Name (pre-filled with N156B6-L06), Carton ID., and Quantities. At the bottom, it says "Made in XXXX" and includes a RoHS logo.

(a) Production location: Made In XXXX. XXXX stands for production location.



COF AND IC CENTER LOCATION  
SEE NOTE 5 FOR EXPLANATION.

|      |                                                                                   |                                                                                 |            |             |               |           |
|------|-----------------------------------------------------------------------------------|---------------------------------------------------------------------------------|------------|-------------|---------------|-----------|
| P    |                                                                                   |                                                                                 |            |             |               |           |
|      |  | Verify the position of the LVDT connector and T-pin and the motor fixture size. | 9-Feb-2009 | Julie Lien  | Shunnan Cheng | EA0005089 |
| Mark | Description                                                                       | Date                                                                            | Changed_By | Approved_By | ECN No.       | Remark    |

|          |  |                               |  |                                                                                             |  |
|----------|--|-------------------------------|--|---------------------------------------------------------------------------------------------|--|
| TITLE    |  | Outline Drawing N5636-1451.06 |  | 25 REV. 2                                                                                   |  |
| Approved |  | Shuman Chang                  |  | Drawing No. N56343082                                                                       |  |
| Checked  |  | Shuman Chang                  |  | Part No. NA                                                                                 |  |
| Drafter  |  | Julie Lian                    |  | Material NA                                                                                 |  |
| Designer |  | Julie Lian                    |  | Date 26-Feb-2009 Scale 3:1                                                                  |  |
|          |  |                               |  | Sheet 1 / 1 NO                                                                              |  |
|          |  |                               |  | Drawn  |  |



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